1. Given the provided data, what are three conclusions that we can draw about crowdfunding campaigns?

Given the provided data we can conclude that the crowdfunding campaigns in the categories of Music, journalism and Film& video had the most outcomes. the most successful categories were journalism with aa 100% success rate and technology with a 66% success rate and the least successful category appears to be journalism

When it came to the subcategories , plays had the most outcomes with by far the largest total number of success and also failure.

Also there does not seem to be a relationship between launch dates and success of campaigns. However camapigns tended to be more successful in the summer months.

1. What are some limitations of this dataset?

The data is very limited because it does not really explain the reason why the campaigns succeed or fail.

1. What are some other possible tables and/or graphs that we could create, and what additional value would they provide?

we could create graphs about the success rate according to countries also the relation between the amount that was pledged and the campaign goal